Programming in C# (without Visual Studio)

Remarks:

* If you wonder, why we use “==” for comparison in C#, look at **Not\_Instruction3()**, there the difference between assigning and comparison becomes very clear, and the C# approach looks (in my opinion) much better.
* Switch in C#: don’t forget to use “break”
* If **(x == false)** is the same as **if (!x)**